

Foundation Year		Fall	Spring
FNDT110/111	Form and Space I/II	2.0	2.0
FNDT115 *	Principles of Design	2.0	--
ILMS 100	Connections through Color and Design	--	2.0
FNDT145	Studio Elective	--	1.0
FNDT180	Life Drawing I	3.0	--
FNDT181 -or- **	Life Drawing II	--	2.0
FNDT170 ***	Creative Practices and Responses		
FNDT190/191	Drawing and Composition I/II	2.0	2.0
AHCS120	Introduction to Visual Culture	3.0	--
AHCS121	Modern Art History	--	3.0
ENGL104	Critical Analysis and Semiotics	2.0	--
ENGL106	Composition and Critical Thought	--	3.0
SSCI130	Cultural Studies	2.0	--
Credits per Semester		16.0	15.0

\* Students may elect to take the photography/technology option Principles of Design section.

\*\* Both Life Drawing I and Life Drawing II are recommended for Toy Design, Fashion Design, and Digital Media majors.

\*\*\* Creative Practices and Responses is recommended for Product Design.

Courses in gray are described in Liberal Arts and Sciences.

**Form and Space I**

FNNT110 — 2 credits

Focused compositional study of organizing principles in form provides a basis for understanding the three-dimensional world. Line, plane, and volume are studied both in the context of primary forms and more complex compositions in the round. Sequenced instruction fosters mastery of compositional fundamentals involving the invention and construction of forms in space using simple hand tools and readily available form-making materials.

**Form and Space II**

FNNT111 — 2 credits

Students transfer acquired skills to the further study of three-dimensional composition through sequenced instruction and problem finding. The basis for design expands to encompass areas of study such as the construction of meaning, the human body, and architectural scale/space. Aspects of media, process, and source information expand as students, individually and collaboratively, engage more complex issues of form and space.

*Prerequisite: FNNT110 Form and Space I*

**Principles of Design**

FNNT115 — 2 credits

This course is a sequenced investigation of various organizing principles using traditional and contemporary media (i.e., photography, photocopying, and computer graphics). Students learn fundamentals of value manipulation as determinants of visual order. Elements of visual literacy provide a basis for the study of compositional fundamentals, including focal point(s), directional elements, and visual weight.

**Creative Practices and Responses**

FNNT170 — 2 credits

A second-semester Foundation course focused on studying, researching, and exploring practices of creativity that bridge art/design disciplines. Students are exposed to a diverse range of concepts, materials, and methods for thinking and working creatively. In-class activities promote the documentation of individual creative processes and the synthesis of intuitive, culturally constructed, and personal impulses into inventive visual responses. Recommended for students planning to select Product Design as their major.

**Life Drawing I**

FNNT180 — 3 credits

Sequenced instruction provides rigorous training in the use of gesture, anatomy, and structural figure drafting. Drawing the human figure from the inside out fosters an understanding of complex visual relationships. Upon completion of the course, students are able to analyze the human form and to view it as a complex perceptual model for the larger realm of visual experience.

**Life Drawing II**

FNNT181 — 2 credits

Structural drawing and perceptual skills are expanded through study of the figure's relation to environment, life-scale, movement, and draping. Students discover individual sensibilities of mark making and aspects of personal vision, through a variety of traditional and experimental drawing media and techniques.

*Prerequisite: FNNT180 Life Drawing*

**Drawing and Composition I**

FNNT190 — 2 credits

Drawing skills are acquired through sequenced instruction and problem solving with traditional and contemporary media. Study of pictorial representation includes observational skill building, spatial analysis, and pictorial organization, providing a basis for draftsmanship and composition. The course proceeds analytically through line, plane, and volume with emphasis on dynamics of light and the perception of tone.

**Drawing and Composition II**

FNNT191 — 2 credits

Observation, analysis, and compositional organization are furthered by the addition of color, problem finding, complexity of idea, and the introduction of Adobe Illustrator as a compositional tool. Historical referencing, modern and contemporary notions of time/space, and exploration of more varied drawing media foster students' realization of aspects of personal vision.

*Prerequisite: FNNT190 Drawing and Composition*

**Connections through  
Color and Design**

ILMS100 — 2 credits

A second-semester Integrated Learning studio course introducing Foundation students to contextually-based problem solving using fundamentals of color and design. Students learn Munsell color theory, practical aspects of color mixing such as value, hue, and chroma, as well as computer color application using Adobe Photoshop. Students apply these skills in solving problems that engage the larger community, transdisciplinary practice, research, and collaboration.

*Lab fee: \$35. Photo lab fee (section E only): \$30.*

**Electives Course Descriptions****Communication Arts: Design Solutions**

FNNDT145 — 1 credit

Graphic designers and advertising designers have fun with creative ideas in visual communications that use image and type, form and color, function and emotion to create clear, engaging, and enticing visual messages. In a dynamic process students learn to be open, responsive, and flexible in a lively studio setting. A design process that is original, creative, and satisfying for a young designer leads to successful solutions that could answer real problems. Taught by Communication Arts faculty.

**Communication Arts: Illustration**

FNNDT145 — 1 credit

Figure illustrators explore visual language and narrative skills through drawing, sketching, sequencing, researching, and observation for applications in entertainment illustration, animation, character development, concept illustration, publication and editorial illustration, advertising, and product illustration. Skills acquired in Foundation year are applied to finding, processing, and executing solutions that may result in such visual products as comic sequences, characters and short animations, and editorial illustrations. Taught by Communication Arts faculty.

**Communication Arts: Printmaking**

FNNDT145 — 1 credit

This studio course is an introduction to the fundamentals of printmaking, incorporating drawing, painting, and collage with methods of monotype, collograph, and drypoint engraving. Through technique and experimental processes students will produce multiples and work for an exchange portfolio. Taught by Communication Arts faculty.

**Digital Media: Motion Graphics Essentials**

FNNDT145 — 1 credit

Life is movement. Art is life. This course takes art and design to a different level by adding movement. An artist/designer is both a storyteller and a problem solver. In this course, students refine skills through the use of today's most sophisticated, yet easy to learn tools in a course truly supportive of experimentation and risktaking. Explore compositing through the use of software such as After Effects, Flash, Photoshop, Illustrator, and Final Cut Pro. Use digital video, photography, and handmade artwork for telling stories and creating moving designs. Taught by Digital Media faculty.

**Architecture/Landscape/Interiors:  
Designing Space**

FNNDT145 — 1 credit

Design the spaces where we live, work, and play. This course will introduce the full scope of spatial design fields: architecture (buildings), landscape (spaces between buildings), and interiors (spaces within buildings). Students will visit significant architecture, landscapes, and interiors in and around Los Angeles while designing their own building and landscape proposal for an actual site. Taught by Architecture/Landscape/Interiors faculty.

**Fashion Design: Introduction to Fashion  
Design and Illustration**

FNNDT145 — 1 credit

This course will introduce students to the fundamentals of designing and illustrating a small sportswear collection. Students will learn how to develop a fashion pose, research a theme for their collection, apply it to their designs, and draw technical flats and simple sportswear on a figure. Additionally, an "up-cycled" T-shirt of their own design will be created by the end of this course.

**Fine Arts: Painting Explorations**

FNNDT145 — 1 credit

A basic painting course introducing a variety of painting methods and materials, including color mixing, paletting, and paint application in oil and/or acrylic. Emphasis will be placed on use of opacity and transparency in painting, as well as on a variety of modes with special consideration given to figurative and nonobjective work. Instruction will blend technical facility with the creative process within a studio environment supportive of risk-taking and the entertainment of possibilities. Traditional and contemporary modes of pictorial representation and abstraction will be explored. Taught by Fine Arts faculty.

**Fine Arts: Photography/Sculpture**

FNNDT145 — 1 credit

There has been a longstanding relationship between sculpture and photography. This practice-based class examines photography's connections to sculpture by establishing sculptural elements in relation to the photographic process. Through example studies and projects, students will examine how sculptural activities can apply before, during, and after the photographic process, and how such combinations affect perceptions of forms and ideas. Instruction will blend technical procedures with a process of self-directed investigation within a studio environment supportive of creative thinking and the entertainment of possibilities. Taught by Fine Arts faculty.

*Photo Lab fee: \$30.*

**Product Design: Product Design Workshop**

FNNDT145 — 1 credit

An introductory course focused on the process of designing consumer products for a variety of consumer markets. Students engage in market research and creative sessions to generate product ideas that fit a consumer or market, and develop what constitutes good product design by exploring the integration of aesthetics, functionality, and technology into their product design through concept sketches. Students will develop appreciation of exemplary mainstream product design through product styling, projects, and critiques. Taught by Product Design faculty.

**Toy Design: Introduction to Toy Design**

FNNDT145 — 1 credit

An idea-driven workshop that introduces students to Adobe Photoshop as a primary tool for the manipulation of drawn and photographic images. Instruction will focus on Photoshop as a means of enhancing drawing skills in support of design activity and concept presentation. Students will learn specific Photoshop skills in preparation for further study within the Toy Design major. Taught by Toy Design Faculty.

**Paris Trip**

FNNDT145 — 1 credit

Students travel to Paris for a period of 10 days in March for a once-in-a-lifetime opportunity to visit museums, historic sites, and the great European city with Foundation faculty for on-site lectures and focused field study. Please note: Otis College of Art and Design reserves the right to cancel scheduled foreign travel based on international travel conditions and/or safety concerns.

***Course Descriptions Electives: Please note that second semester studio elective offerings may change. See department for course descriptions.***