

MINORS

ART AND DESIGN EDUCATION MINOR

Our Mission:

The Art and Design Education minor prepares students for a range of professional practices as socially engaged artists, designers and educators in diverse communities and contexts including K-12 schools, museum education departments, community art centers, correctional facilities, therapeutic arts programs, public art, design companies that focus on educational materials, and the use of art and design as an agent for positive social change.

Participating Departments:

Program Learning Outcomes

Otis College Interdisciplinary Studies: Art & Design Education Minor Program Learning Outcomes are action words describing our approach to learning, and what we commit to our students.

Art & Design Education Minor Student Will:

Grow

Disciplinary Knowledge and Skills • Proficiency in Industry-Standard Skills, Technologies, and Processes Competency across all Art Subject Matter Domains required by the CA Commission on Teaching Credentialing. Cross-disciplinary awareness and practice Developed and equally valued practices as both educator and artist/designer. Audience-Focused Research, Historical Context, and Field-Specific Discourse Proficient knowledge about historical and current trends in educational theory and practice by engaging in comparative dialogues to determine how these forces shape teaching and learning today. Capacity to research K-12 schools, museum education departments, community arts centers, correctional facilities, therapeutic arts programs, and design companies focused on educational materials to gain insight into trends, values, standards and opportunities.

Dare

Art & Design Education Minor student work will demonstrate: Innovation • Experimentation and play • Challenge to the status quo • Bravery in their work and their interactions with others Ability to develop, and in some cases implement, in person and online projects for school and/or community settings that are innovative, engaging, developmentally appropriate, and culturally responsive, challenging the status quo of traditional art and design education.

Reflect

Art & Design Education Minor student work will demonstrate: Self-awareness • Capacity to communicate (orally, written, and/or visually) about their practice Clearly articulate the relationships between their work in art and design education and their majors, and how these studies will help them achieve personal and professional goals. Capacity to seek, assemble, evaluate, and ethically apply information and ideas from diverse sources including art and design examples for use in lesson plans, workshops and curricula. Analysis of both ethical and aesthetic impacts of art and design Make responsible decisions about the ethical and aesthetic impacts their work has on the students and communities they engage with.

Connect

Art & Design Education Minor student work will demonstrate: Ability to work well, collaborate, and build relationships across differences in identity, perspective, aesthetics and disciplines within a community of educators and learners. Integration of skills, information, and concepts Ability to synthesize and analyze the connections between history and theory of art and design education and community engagement and the realities of what happens in the classroom, studio and/or community setting.

Shine

Art & Design Education Minor student work will demonstrate: Ability to define aspirations, future goals and their role within the creative economy Clear statement of Teaching Philosophy and professional application materials for internships and jobs in the field of art and design education. Awareness of audience and ability to cultivate relationships with others in their chosen fields. Capacity to propose, plan, design and manage developmentally appropriate and culturally responsive lesson plans, curricula, course activities and events that cultivate and build professional social capital. Compelling presentation and exhibition skills, through Annual Exhibition, Capstone, and portfolios Professional teaching portfolio that includes lesson plans, internship documentation, teaching philosophy, and career goals. Proficiency in budgeting, time and project management Develop an understanding of supply budgets and timing for demos, workshops, lesson plans, curricula and community projects. Career readiness, as evidenced by strong interpersonal skills, self-advocacy, adaptation, autonomy, initiative, and willingness to both receive and offer feedback as a pre-service educator.

Course Descriptions

LIBS 311 - Teaching for Learning I (3.00)

Art and Design educators make a huge impact on students of all ages. The arts are often what keep K-12 students engaged in learning, whether it is taught as a discrete subject or integrated into other subjects. Art and design education can help adult learners develop new skills and stay connected to their communities. In this introductory course, you will gain a historical overview of education and art/design development theories and philosophies while exploring models of art and design education such as student-centered, discipline-based, standards-based, and integration-based. You will observe local elementary, middle, high school and community classrooms to understand how all this theory plays out in practice. You will also learn to write your own lesson plans for a K-12, community or adult learners and practice teaching to your peers in the class. This is your chance to begin to transform art and design education systems to be more diverse, equitable and inclusive. Required for Art and Design Education Minors, open to all others as an elective.

SSCI 214 - Community Arts in LA (3.00)

How do artists and designers engage communities and the public in their work? What does it mean to work within a community as a collective, as opposed to publicly presenting work as a solo artist or designer? In this contemporary art history course, you will explore the aesthetic, historical and socio-cultural aspects of community arts and socially engaged art through lectures, videos, readings, reflections and discussions. We will uncover the relationship artists and designers have with building communities and creating localized cultures, and how specific Los Angeles communities have used art as a means to occupy political territories over time. We will meet with contemporary artists, designers and local non-profit arts organizations, museum education departments and public sites to engage in current social practice work in the field and to learn how they create cultural agency and cultivate a rich sense of place. Lastly, you will learn how to develop and write your own proposal for working with local communities to create positive change through socially engaged art. Required for Art and Design Education minors, open to all others as an elective.

LIBS 313 - Teaching for Learning II (3.00)

Building on Teaching for Learning I, this course provides further development of your knowledge and skills as future art and design educators. Through readings, reflections, and discussions you will synthesize education theories and philosophies emphasizing aesthetic development in youth and adults, museum and community settings, public practices, critical pedagogy, classroom management, English Language Learners, Special Education, and best

practices such as trauma informed teaching, culturally responsive teaching, and anti-racist / anti-biased practices. You will build your own curricula, write lesson plans, and hone your teaching skills by collaborating with a local art/design educator to teach a lesson to their students while being videotaped for your portfolio. This is your chance to refine your pedagogy (teaching practice) and update your teaching philosophy and portfolio in preparation for a career as a credentialed art teacher or a community-based teaching artist/designer. Required for Art and Design Education minors. Prerequisite: LIBS311/314 Teaching for Learning I.

ADED 336 - Teaching Internship (3.00)

In this Blended Course, students will synthesize and analyze the connections between history and theory of art and design education and community engagement and the realities of what happens in the classroom, studio and/or community setting. Students will do so by participating in a 10 week internship assisting with a K-12 school, museum education department, cultural organization, or a socially engaged artist /designer of their choice. This field experience along with readings, videos and discussions provide the opportunity to expand and reflect on one's understanding of education theory and community engagement, all of which culminates in the development of a professional online teaching portfolio. Required for ADED minor students. Pre-requisites SSC1210/214 Community Arts in LA and LIBS311/314 Teaching for Learning I, or ADED Minor Area Head's permission.

ADED 299 - Art& Design Education Elective (3.00)

Students will choose Art and Design Education Electives from the Minors Course Lists, selected by the Interdisciplinary Studies Director and Minor Area Head, in collaboration with each Academic Department. . Examples include ADED300 Special Topics like Art Therapy and Teaching and Learning for Neurodiversity, CAIL301 Creative Action Studio (if taken a second time), SSC1211 Child Psychology, and studio classes outside of one's major or area of emphasis that expand their art and design making skills.

Electives

Course Title	Course Number	Credits
Ceramics	SCNG 236	3.00
Reimagining MacArthur Park	CAIL 301	3.00
Made For Kids Malawi	CAIL 301	3.00

Elective Descriptions

SCNG 236 - Ceramics (3.00)

CAIL 301 - Reimagining MacArthur Park (3.00)

This course engages students in a process that looks at history, urban planning, art, design, and community organizing in order to reimagine MacArthur Park in the Westlake neighborhood of Los Angeles (the original home of Otis College). Student work will support three planned closures of Wilshire Blvd where it bisects the park. Working with the City of Los Angeles Council District 1 as a client, Student artists will design alternative visions of the park that interrogate the park's history, reunify its 35 acres of greenspace and reimagine its place in the city.

CAIL 301 - Made For Kids Malawi (3.00)

Black Lives Matter Everywhere. Enacting and reinforcing values central to creating equitable lives and opportunities for all people requires participation. The Made for Kids: Malawi class, team-taught by CAIL studio and LAS faculty, applies real-world research and design processes in two settings. First in Los Angeles and second via Zoom in Malawi. By working with local and international partners, students have two opportunities to learn about colonialism's effect on Black lives everywhere. Although we will be working online with students from Malawi, you also will have a chance to help them develop their creative skills by working in collaborative teams. Students in Los Angeles and Malawi will participate in one or two workshops led by artists to introduce new creative practices. By the end of the semester, you will have completed a socially conscious research project, designed, and recorded a lesson plan based on your skill set, and strengthened your research, collaborative, and professional skills.