

MINORS

FINE ARTS: SCULPTURES/ NEW GENRES MINOR

Our Mission:

The Sculpture/New Genres minor provides students the opportunity to explore the technical, formal, historical, and theoretical concerns of creating meaningful objects, installations and time-based art (including video, sound and performance). Students will explore a range of techniques and methods while developing individual artistic practices in three and four dimensions.

Participating Departments:

Program Learning Outcomes

Otis College Interdisciplinary Studies: Sculpture / New Genres Minor Program Learning Outcomes are action words describing our approach to learning, and what we commit to our students.

Sculpture / New Genres Minor Students Will:

Grow

Sculpture / New Genres Minor student work will demonstrate: Disciplinary knowledge and skills • Audience-focused research, historical context, and field-specific discourse • Proficiency in industry-standard skills, technologies, and processes Proficient knowledge and skills in the historical, technical, formal, and conceptual approaches to sculpture and new genres including woodworking, metal working, mold making, performance, ceremony, installation, 3D digital technologies, audio and video production and editing. Cross-disciplinary awareness and practice Developed practice grounded in two or more disciplines. Capacity to identify and solve creative problems Ability to define issues and to use their artistic skills to give those issues a form that others can engage and interact with.

Dare

Sculpture / New Genres Minor student work will demonstrate: Innovation • Experimentation and play • Challenge to the status quo • Bravery in their work and their interactions with others Capacity to combine aspects of sculpture and new genres with work in one's major and/or push the boundaries between each field.

Reflect

Sculpture / New Genres Minor student work will demonstrate: Capacity to communicate (orally, written, and/or visually) about their practice Ability to clearly articulate the relationship between their work in sculpture /new genres and their major and how these studies will help them achieve personal and professional goals. Analysis of both ethical and aesthetic impacts of art and design Analysis of the ethical and aesthetic impacts their work has on their fields of study as well as society, culture, and the environment.

Connect

Sculpture / New Genres Minor student work will demonstrate: Awareness of positionality – in the world, their field, their communities. • Integration of skills and concepts: Successful integration of skills, information and concepts between their majors and Sculpture / New Genres minor, while understanding and articulating their positionality in their chosen fields.

Shine

Sculpture / New Genres Minor student work will demonstrate: Ability to define aspirations, future goals and their role within the creative economy Defined aspirations, future goals and their role as an interdisciplinary creative within the creative economy. Awareness of audience • Compelling presentation and exhibition skills, through Annual Exhibition, Capstone, and portfolios. Successful completion and presentation of original work in sculpture and new genres, with or without other media, that resonates with intended audiences.

Course Requirements

Sculpture/New Genres Minor Required Courses
Total: 15 credits of Sculpture/New Genres courses.

This can be 5 studio courses or 4 studio courses + 1 LAS course.

*Students select courses based on guidance from the Director of Interdisciplinary Studies, Minor Area Heads and Academic Advisors and must follow prerequisites when applicable. For the full list of courses that will count for this minor, along with recommended courses to take first, see the Minors Course Lists on the Registration page of the Dashboard (my.otis.edu). Students are advised to take minor classes in place of studio electives (or in place of one LAS elective), or for majors without electives by taking one extra class in each of 5 semesters spread out between sophomore and senior year.

Electives

Electives

Course Title	Course Number	Credits
Sculpture/New Genres II	SCNG 214	3.00
Ceramics	SCNG 236	3.00
Advanced Ceramics	SCNG 237	3.00
Adv Tec: Into the Fold: Fabric	SCNG 306	3.00
Adv. Sem: All About Love	FINA 415	3.00
Advanced Critique	FINA 406	3.00

Interdisciplinary Practices	INTR 330	3.00
ST: Design Lab	INTR 330	3.00
MFK Malawi: Professional Pract	LIBS 314	3.00
Sophomore Seminar II	LIBS 238	3.00

Elective Descriptions

SCNG 214 - Sculpture/New Genres II (3.00)

SCNG 236 - Ceramics (3.00)

SCNG 237 - Advanced Ceramics (3.00)

This advanced ceramics elective is ideal for student artists seeking to deepen their relationship to the clay studio. Together, we will explore (and aim to understand) clay's most distinctive quality -- its mystical plasticity -- with a sequence of sculptural provocations meant to expand our portfolio of technical skills. Simultaneously, we will consider ceramics as a position within the larger sphere of contemporary art, thinking and working through the possibilities available in installation, performance, collaboration with emerging technologies, and perhaps even the humble vessel. Get ready to probe the limits of this sticky, gooey, muddy, dirty, impressionable Stuff.

SCNG 306 - Adv Tec: Into the Fold: Fabric (3.00)

Historically and pre-historically fabric(s) have been used as protection, coded language, resistance, structure, identity, style, communication, play, community building, camouflage, and more. Through skill building in context, students will grow confident in their ability to engage techniques, be supported to expand upon them, to develop a way of working within their own practice(s). This course will include hand and machine sewing, pattern-making based in but going beyond methodologies of garment construction, felting, weaving, dying, hand, machine and digital embellishment/adornment (embroidery, beading, couching), three dimensional "soft sculpture" and stretching/draping on an armature. Knitting, knot-work, macramé and crochet subject to interest. This course will move towards an interdisciplinary integration of digital and analog media. Maximizing the facilities, labs and equipment at Otis, students will grow comfortable using Adobe Creative Cloud software (Photoshop and Illustrator) and understand how these are set up to work with vector based output machines, for "fabric-informed" projects. Working with fabric as a pliable structure, surface and conceptual framework, we explore its construction, historical and cultural contexts (including with/by the more-than-human) to develop and expand upon skills to make projects possible within fields of sculpture, installation (including video, sound, multi-sensory work), performance, painting and drawing.

FINA 415 - Adv. Sem: All About Love (3.00)

Given our current, increasingly polarized, socio-political landscape, a course "All About Love" seems timely and a promising starting point to foster connection across differences. "Love conquers all," as the saying goes. If this were true, why do we often find ourselves troubled by love? What is love? We use this word ubiquitously but what do we mean when we say we love something or someone? And more importantly, what can love do? In this advanced seminar course, we will delve into a curio-critical engagement with love as a foundational concept, a material-discursive practice, an analytic, and a drive. Love names a feeling, a desire, a relationship with someone or something, but it can also be a way of analyzing the world, because love, ultimately, tells us about power—and what matters most to us. Beginning with the family—where we learn how to give and receive love—we will journey with/in various forms of love from self-love to friendships and romance to love of community, place, life, and our love of art. We will learn alongside theorists in somatics, performance studies, feminist studies, queer and trans studies, and Indigenous and Black studies to guide our foray into the inter-personal, political, performative, and transformative aspects of love as they shape our relationships to one another and to our creative practices. This seminar will include readings, in-depth discussions on the readings and selected artists, and student projects all about love.

FINA 406 - Advanced Critique (3.00)

Through sustained critical dialogue, this course gives advanced students a unique opportunity to assess how their work and that of their peers is (or is not) relevant to current conditions in contemporary art and culture. Unlike beginning and intermediate course work, the sustained critiques in this course are not focused on how works conform to faculty designed assignments but rather on how the student's self-directed approach has the potential to find an audience.

INTR 330 - Interdisciplinary Practices (3.00)

This is an upper-division studio courses designed to foster interdisciplinary thinking and collaboration across media, genres, and disciplines. Students explore hybrid and cross-media practices that connect art and design with fields such as science, technology, politics, and culture. Emphasis is placed on experimentation, collaboration, and critical engagement across multiple methods and modes of making. Course topics are developed collaboratively and decided by the class, allowing students to shape the focus and direction of their collective inquiry. Guest speakers and visiting artists introduce models of interdisciplinary and transdisciplinary professional practice.

INTR 330 - ST: Design Lab (3.00)

Upper division studio courses that facilitate student work across media, genres and disciplines, while also developing skills in interdisciplinary thinking in a supportive community. Topics vary each semester. Examples include: Design Lab, Interdisciplinary Practices, Interdisciplinary Career Pathways Fulfills studio electives.

LIBS 314 - MFK Malawi: Professional Pract (3.00)

Made for Kids Malawi: Professional Practice is an interdisciplinary, project-based course designed to prepare students for cross-cultural, socially engaged, and technically complex international fieldwork and design ideation experience. In this advanced collaboration, Otis College students partner with their research and design peers from the EK School of Business in Copenhagen, who specialize in Sustainable Digital Concept Development, as well as Jacaranda graduates who will conduct all of the on-site research the two virtual teams need to analyze larger systems within the Jacaranda School educational complex and outreach programs. Through comparative cultural study, applied design research, software testing, and platform exploration, students have an opportunity to develop their professional collaboration skills as they translate creative ideas into real-world outcomes. By the end of the course, students will have produced a body of work demonstrating global citizenship, interdisciplinary collaboration, and professional readiness. Note: Some students may have the opportunity to travel to Malawi to work with EK students on-site in project implementation teams.

LIBS 238 - Sophomore Seminar II (3.00)